

3. Diversifying the Internet

- Why diversify?
- Sample metanets
- Network architecture issues
- Substrate routers and metarouters

Ossification of the Internet

- As networks get hard to change
 - » investment in physical infrastructure
 - » many competing stake-holders
 - » even modest changes (e.g. IPv6) are difficult to deploy
- Internet ossification is a growing concern
 - » the internet, while useful, is far from perfect
 - » if network architecture can't change, forced to work outside the architecture
- Not unique to networking, but more severe
 - » dominant players in other domains can be slow to change
 - » but, competition allows new entrants to innovate and forces incumbents to respond, preventing ossification
- Networking less open to effective competition
 - » integrating virtualization into architecture can change that

- Why diversify?
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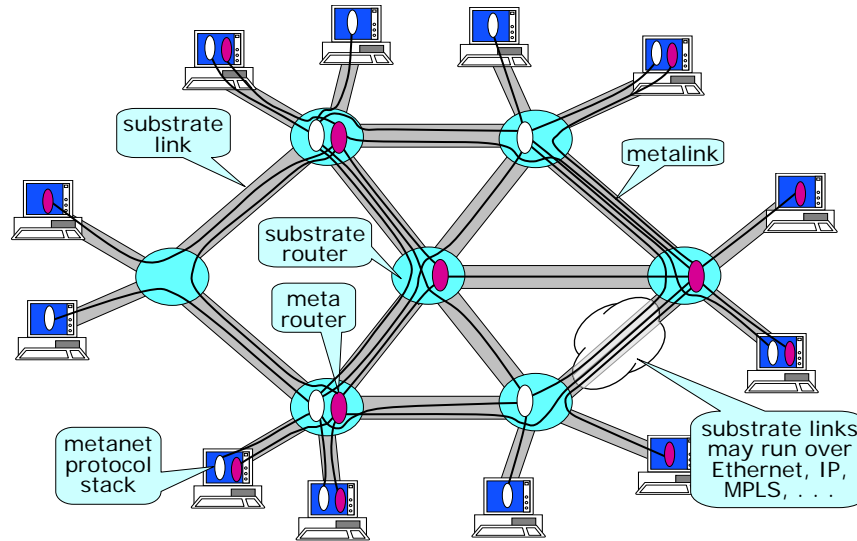
GENI and Internet Diversification

- GENI advocates virtualization for experimentation
 - » expect new Internet architecture to emerge that will ultimately replace current architecture
 - » not clear how this migration will occur
 - » what about next time we need to change Internet architecture?
- Make virtualization part of Internet architecture
 - » enable multiple architectures to co-exist within Internet
 - » new networks can be added at anytime
 - » individuals or organizations can develop/deploy network
 - no need for universal agreement
- GENI can be vehicle for diversifying the Internet
 - » if GENI hosts several novel metanets with compelling apps, expect ISPs to offer commercial version of GENI
 - » critical issue is maintaining openness to new metanets

Diversifying the Net

- Diversification allows many *diverse metanetworks* to co-exist within shared *substrate*
 - » different metanets may differ radically
 - different protocols and service models
- More than just shared links
 - » diversified routers serve as hosts for multiple *metarouters*
 - » network processors, FPGAs deliver flexible processing
 - » new industry standards enable assembly of diversified routers from open, board level subsystems
- Substrate provides resource provisioning
 - » assign processing resources to metarouters
 - » connect metarouters via metalinks
 - » support dynamic connection (and reconnection) of hosts/devices to metanets

Diversified Internet Terminology

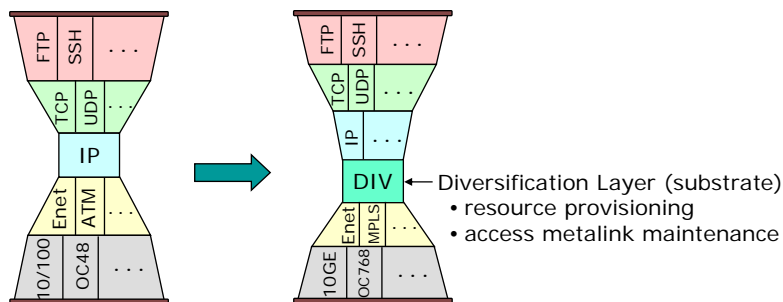


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Moving the Waist

- Diversification shifts the “waist of the hourglass”.
 - » diversification layer lies just below traditional IP layer
 - » operates over multiple layer 1, 2 network technologies
 - » allows multiple end-to-end packet delivery systems
 - » focus is on providing resources used by metanetworks



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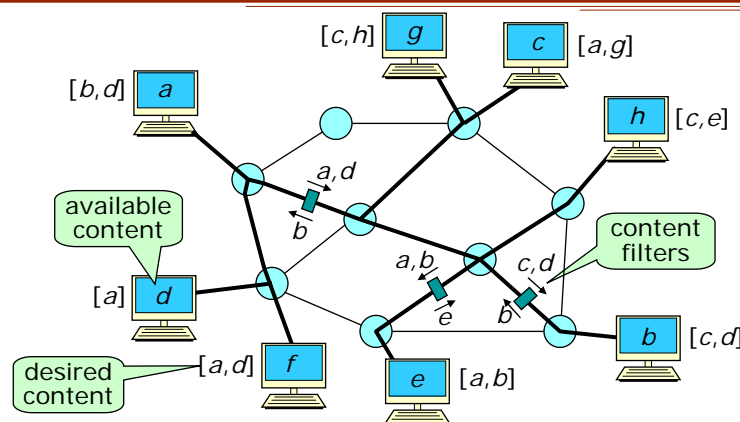
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Uses of Diversified Internet

- Complete unfinished business.
 - » IPv6, IPSEC, IntServ, multicast, AQM, . . .
- Wide-area enterprise networks.
 - » network-embedded deployment of special capabilities
 - » better security, interaction with customers, suppliers, . . .
- Enable introduction of new network architectures.
 - » enabling user control over traffic – e.g., i3, TVA, . . .
 - » new services – reliable multicast, bulk data transfer, . . .
 - » application-oriented nets – e.g., multimedia conferencing
- New opportunities for providers/vendors
 - » metanet providers innovate to create new markets
 - » substrate providers compete by providing best infrastructure and services to metanets
 - » equipment vendors differentiate by providing most capable platform and best metarouter design services

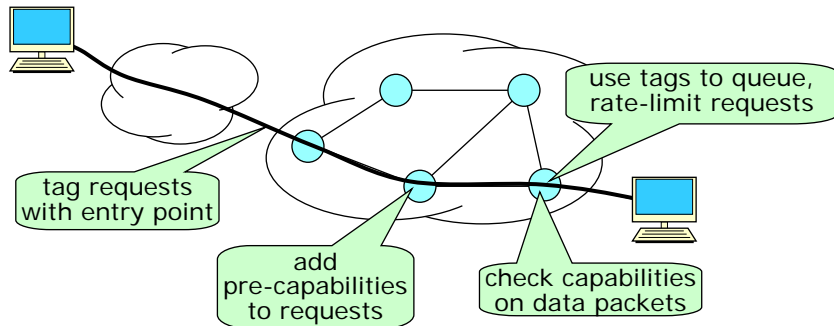
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Scalable Distributed Simulations



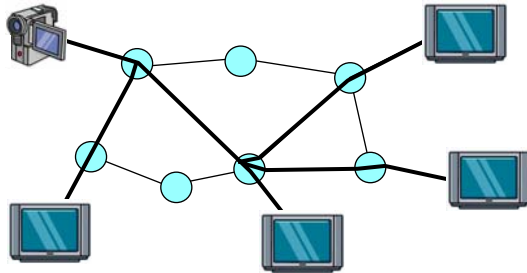
- Informed update propagation for dist. simulation.
 - » many-to-many multicast channel
 - » interest filters limit update propagation
- From Zabele, et. al. [2001].

DoS Attack Mitigation



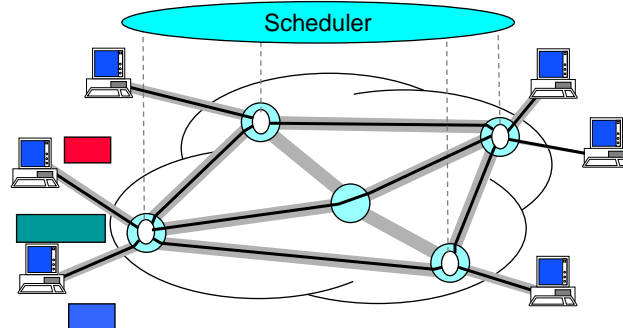
- Must get receiver's permission before sending to it.
- Routers block transmissions lacking *capability*.
 - » routers create piece of capability that only they can check
- Request rate limited by queueing based on entry.
- From Yang, Weatherall and Anderson [2005].

Video Narrowcasting



- Allow end-users to distribute real-time video
 - » high school sports, birthday parties, conference, . . .
- Requires network support for multicast and QoS
 - » allow "owner" to control access
 - » video format translation in network
- Directory services to allow users to find programs
- Pay for by advertisement – ad insertion by routers

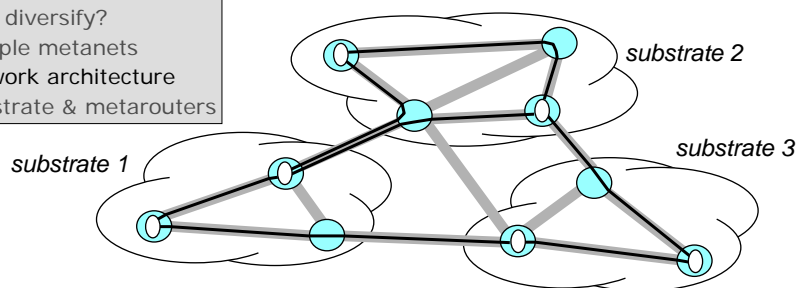
A Bulk Data Transfer Metanet



- Users request bulk data transfers in advance.
 - »intended for 10 GB to 100 TB transfers
 - »specify availability time and target delivery time
 - »network schedules *pickup*, *transfer* and *delivery*
 - »scheduled reservation ensures contention-free transfer
- May add temporary metalinks for large transfers.

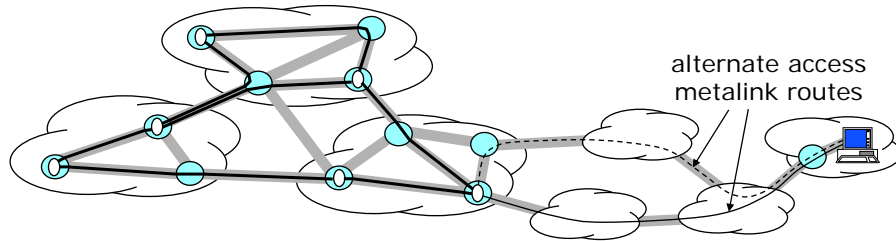
Multiple Substrate Domains

- Why diversify?
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- Substrate naturally divides along geographic and organizational boundaries
 - »different ISPs will operate own substrates
 - »private organizations, individuals will operate substrates
- Metanetworks need not divide similarly
 - »single metanet may span the globe
 - »metanets can determine their handling of multiple domains

Metanet Configuration



■ Key issues

- » backbone provisioning – metarouter processing, metalinks
 - sufficient for expected traffic, but responsive to unexpected
- » dynamic access metalink configuration
 - users may connect from anywhere, anytime

■ Impact of multiple substrates

- » interact with substrate providers to obtain resources
- » varying levels of trust, acceptable admin. complexity

Diversifying the Hosts

■ Objective – enable hosts to use multiple metanets

- » minimize barriers – at most, download/install software
- » ensure isolation among meta-stacks

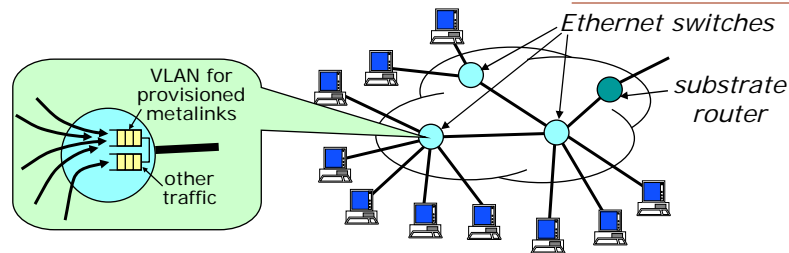
■ Issues

- » networking software currently built into kernel, no isolation
- » standard OS mechanisms inhibit multiple protocol stacks
- » hard to get good performance from user-level net stacks
 - many competing processes, coarse-grained time-sharing

■ Alternate approaches

- » secure, loadable kernel modules
 - language based, hw protection (segmented VM), hybrids
- » user-level network stacks
 - application library for packet formatting, daemon for control
 - plus, configurable kernel mechanisms for queueing, filtering

Diversifying LANs



■ Context

- » almost all wired hosts connect via Ethernet
 - even 802.11 hosts are effectively Ethernet-connected
- » to extend substrate to end systems, need to use Ethernet
 - VLANs and QoS queuing provide required mechanisms

■ Substrate router regulates bandwidth usage

- » directly controls downstream traffic
- » allocates bandwidth to hosts, monitors for compliance

Security in Diversified Internet

■ Alternate approaches

- » security is fundamental – applies to all metanets
- » allow metanets & substrates to take different approaches
 - including little or no security measures, support for anonymity

■ Cost of securing substrate is weak argument

- » encryption already commonplace in wireless LANs

■ Technical issues

- » what's built into substrate is hard to change and will ossify
- » secure substrate reduces effort required of metanets
- » metanets may require substrate assistance against DoS

■ Policy issues

- » governments' desire to protect (or control) citizens
- » privacy concerns and availability of technology to ensure it
- » business' competing needs for security and ease-of-use

Mobility in Diversified Internet

- Role of substrate vs. role of metanet
 - » allow metanets to handle endpoint connection process and mobility in different ways
 - » minimize substrate role to postpone substrate ossification
- Issues
 - » may be no metarouter near host connection point
 - » substrate may have little or no information about host
 - » metarouter may know little about substrate
- High level approach
 - » connecting device requests connection to desired metanet from a nearby substrate router
 - » substrate sends request to metanet, giving device location
 - » metanet contacts substrates to configure metalink
 - » as device moves, metanet reconfigures metalink as needed

Identity and Authentication

- Alternative approaches
 - » all devices have authenticatable identity
 - » devices may be anonymous, substrates and/or metanets determine identity requirements
- Pros and cons similar to security issues
 - » perhaps stronger case for identification in substrate
- Issues for weak authentication approach
 - » may be multiple authentication authorities
 - preferably small number (<< # of metanets or substrates)
 - » may refuse communication from unauthenticated hosts
 - » substrates/metanets *may* require authentication of connecting hosts
 - » some metanets may support anonymous communication

Substrate Addressing

- Substrate addresses provide location information to assist routing of metalinks (not packets)
- Hierarchical addresses merits/drawbacks
 - » hierarchy facilitates scaling
 - » but, networks are only loosely hierarchical
 - » connection to geographical proximity very rough
 - corporate nets with common prefix may span globe
 - ISPs with different prefixes may cover common area
 - » mobility is making location a central concern
 - » geography also important for metanet configuration
- Alternate approach include location with address
 - » (domain, location, host or service)
 - » domain+host unique within given location
 - » multi-scale specifications to match specificity needs

Control Communication

- Metanet-to-substrate
 - » for configuring metarouters, metalinks
- Substrate-to-substrate
 - » for configuring metalink segments
- Communication with general services
 - » e.g. authentication services
- Host-to-metanet
 - » to establish initial connection
- Support addressing of services, not just hosts
 - » allows metanet to contact substrate configuration service at a well-known address, based on substrate domain id
- Should be resistant to DoS attacks
- Can be implemented using a special metanet

Substrate Routers & Metarouters

- Substrate router must host multiple metarouters

- » provides generic processing resources
 - compute blades, network processor blades, FPGA subsystems
- » scale total performance by adding processing blades
- » connect blades through flexible switching infrastructure
- » provide isolation among metarouters
- » diversified line card approach vs. processing pool

- Why diversify?
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- Building metarouters

- » like building physical routers using similar components
- » key issue is making metarouter construction easier, without sacrificing (much) flexibility or performance
- » enable use of multiple types of processing resources

Diversified Line Card Approach

- Similar to conventional router architecture

- » line cards connected by a switch fabric
- » traffic makes a single pass through the switch fabric

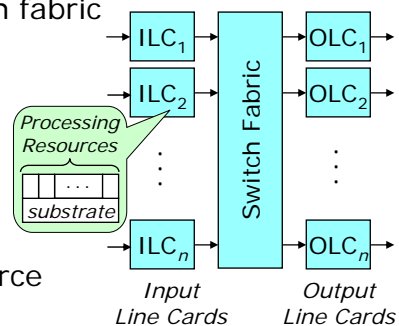
- Requires *fine-grained diversification*

- » line cards must support multiple *meta line cards*
- » requires intra-component resource sharing and traffic isolation

- Mismatch for current devices

- » multi-core NPs lack memory protection mechanisms
- » lack of tools and protection mechanisms for independent, partial FPGA designs

- Hard to vary ratio of processing to IO



Processing Pool Architecture

■ Processing Engines (PE)

- » used by metarouters
- » variety of types
 - general purpose (GPE)
 - network processor (NPE)
 - FPGA (FPE)
- » raw mode or cooked
 - cooked mode allows shared use

■ Line Cards and Switch Fabric implement substrate.

- » move packets to/from PEs
- » isolation among metarouters
- » flexible traffic flow in metarouters
 - PEs within MRs manage internal congestion

